

## Career opportunities

The **AI for Digital Learning and Gamification** Master's programme prepares graduates for careers in the rapidly evolving field of digital education. In addition to developing knowledge of modern educational technologies, the programme also provides **strong pedagogical foundations**, supporting graduates in designing effective and engaging learning experiences.

**After completing the programme, you can pursue roles such as:**

- **Educator or trainer in digital and technology-enhanced learning environments**
- **Instructional or learning experience designer** for digital courses and educational content
- **Educational technology specialist** supporting the integration of innovative tools in teaching
- **Gamification and digital learning consultant** for educational organizations and training centres
- **Designer of interactive educational materials and digital learning resources**
- **Researcher in digital education and learning technologies**

Graduates can work in **schools, universities, training centres, educational organizations, EdTech companies, and digital learning projects**, contributing to the **development of innovative, engaging, and pedagogically sound learning environments**.